



CODING FOR KIDS

# "Innovation distinguishes Between a leader and a follower"

Steve Jobs



Ikimi thinks about children... because the future is being built today.

We would like to name our courses: future's lesson time. And the only future's apparent sign that we have in the present time is the child. That's why we decided to think about children and guys to give them an idea of the most requested future professional figures.

We created for them fun courses to deal with those professions and to learn the firrst secrets about them.

# The future is yours.





# Characteristics of the program



28 hours



Course times: Wednesday from 16:15 to 17:00



**School** 



600€



Classes begin during the last week of September



# Syllabus

# **MODULE I**



# **4 Hours**

- > Computers and humans.
- The learning 4P Project, Peers, Project & Play.

# **MODULE II**



- The STEM disciplines.
- Introduction to coding The Scratch Language.



# Syllabus

# **MODULE III**

- - > The Scratch environment tool to run code.
  - > The variables.
  - The conditional block if-then-else.

### **MODULE IV**

- 4 Hours
  - > The square root and the absolute value.
  - > How to round a number using scratch.



# Syllabus

### **MODULE V**

- **5** Hours
  - Develop an algorithm for the Pythagorean theorem
  - Use of the module operator.

# **MODULE VI**



### 4 Hours



- The golden rule and the Fibonacci sequence.
- > Rock, Paper, Scissor and guess a number game develop.
  - Exchange messages using sprite.





